

# Thomas Rousseau

I am a **Game Designer** finishing my third year study in Bellecour Ecole. I'm specializing myself in **Programming** and **Rational Game Design**.

## Video Games Experiences :

- **Online Programmer** on VIRTUAL ALCHEMIST an Online multi player VR game made on Unity3D during eight week.
- Lead and **Main programmer** on EOLE an eight week student project made on Unity3D.
- **Lead narration** on YAADON an eight week student project. Creation of cutscenes and story for voice acting. Made on Unity3D.

## Educations :

- 2017 - 2020 : Bachelor in Game Design at Bellecour Ecole
- 2016 - 2017 : First year of Mathematic and computing at university
- 2014 - 2015 : A-Level (Baccalauréat) focus on Mathematic

## Diplomas :

- CQP OPAH : "Certificat de Qualification Professionnelle, Opérateur de Parcours Acrobatiques en Hauteur / tree climbing operator"
- BAFA : "Brevet d'Aptitude aux Fonctions d'Animateur / Holiday Animator"
- SB : "Surveillant de Baignade / lifeguard"
- Baccalauréat / A-level : in mathematic.

## Professional Experiences :

- Tree climbing operator. Summer 2018
- Doors maker in Sogal industry for three months in 2017
- Holiday animator for three months in 2017

## Social Experiences :

- **President** of a Student Organization
- **Vice secretary** of a Student Organization

## Personal Focus :

- **VR and AR** technologie
- Rational Game Design and Quest design
- AI and machine learning
- Social behavior and **Zététique**

## Contact :

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### WebSite :

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### Home adresse :

5 rue denuzière, 69002 Lyon  
France

### Driving licence :

Car / Motorcycle

### Languages :

French  
English  
C#

### Skills :

Shaders Graph / HLSL (CG)  
Autonomous  
Proactive  
Curious

### Hobbies :

Game Master in D&D  
Cooking dessert  
Road Trip  
Playing jazz with my Saxophone

### Softwares :



Unity3D



Maya



Photoshop



SourceTree



Gitlab